

Remember...



I believe that public safety is a fundamental role of government. I am dedicated to ensuring our police and fire departments have the resources they need to maintain their excellent level of service. Additionally, I will help our neighborhoods help themselves through the continued support of our Block Watch and Graffiti Busters programs.”

- Bill Gates

FIGHTING CRIMINAL ACTIVITIES

- **Support our Neighborhood Enforcement Teams (NET)**
I am a strong supporter of cracking down on drugs and drug-related crime in our city. We have to ensure that our frontline of defense is well-trained and has the resources it needs to ensure our public safety.
- **Fight Prostitution and Child Prostitution**
Although it is a crime that often goes unseen, I will continue the work started by my predecessors, fighting prostitution in the City of Phoenix and protecting children from this predatory crime.
- **Fight Transient Criminal Activity**
I support the efforts of our police and prosecutors in aggressively arresting and prosecuting transient individuals who engage in criminal activity in our neighborhoods and around our businesses.

CRIME PREVENTION

- **Support the Phoenix Afterschool Center (PAC)**
Prevention starts young. By helping educate and providing proper development for our youth, we can help prevent crimes in the future. I believe we must continue to find creative ways to continue to support the PAC program.
- **Bring Economic Development to our City**
I am working to bring jobs and development to the City of Phoenix. I am targeting vacant strip malls to attract new businesses, schools, and other tenants to move into these locations, which will bring jobs to the area and help reduce loitering and criminal activities.
- **Support our Community Programs**
I will work to keep our community awareness and prevention programs strong by supporting vital programs like Block Watch, Phoenix Neighborhood Patrol, Graffiti Busters, and D.A.R.E.

Vote by mail or at the polls on November 3 • gatesforphoenix.com